TCP Behavior of BGP

Cisco NAG

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Goal: Can We Make BGP Convergence Even Faster?



Time Sequence Plots





cwnd limited by adv.win



RTT~125ms-On a LAN!



RTT over Full Session



One ACK for Entire Window (AKA 'Stretch' ACK)



Loss and Retransmit



Stretch ACK Not Good

- Stretch ACK for the entire window
 - May contribute to long RTTs, as we wait to coalesce ACKs
 - Very Bursty, as big ACKs cause large window shifts
 - Loss, as bursts overwhelm a buffer (maybe NIC?)

Small Advertised Window

- Would like at least RTT * Bandwidth for TCP to fully utilize the path capacity
- Window size issue is exacerbated by artificially long RTTs
- We increased the advertised window size but it had no impact, as the stretch ACKs were hindering

Removed Stretch ACK from Code

Stretch ACK Removed



What if it is the TCP Stack?

So Let's Measure a Non-BGP Protocol

RPKI-Rtr (SEA-DFW)



Stack Looks Good!

- Looks like what one would really expect
 TCP to look like
- ACKs are generated correctly
- Sender fills the window
- RTT looks to be roughly right for the underlying path, Dallas to Seattle
- Window is too small for the path, but buffer small as they're saving RAM

Stack is OK

So is it BGP or Could it Be RIB->FIB?

BGP w/o RIB->FIB



Better, Not Yet Beautiful

- Get rid of Stretch ACK
- Open the Window to >= 32K
- RIB->FIB is a known 'opportunity'
- Is Run To Completion keeping the RTT high?
- The stack is not so bad. Yay!

• We really want to measure XR!!!

We got the RTTs Down

They are Still Too Long We are Still Chasing This

And We Saw Something Very Strange in Dallas

RPKI (DFW-DFW) but XR

