Happy Packets: Some Initial Results

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<http://psg.com/~randy/040524.nanog-happy.pdf>

Central Question

 What is the relationship between control plane instability and data plane instability?

- Related Questions:
 - Is the quantity of BGP updates good or bad?
 - Who wants to see zero BGP updates?

Internet Weather

We frequently hear comments such as

- Internet routing is fragile, collapsing, ...,
- BGP is broken or is not working well,
- Day X was a bad routing day on the internet,
- Change X to protocol Y will improve routing,
- Etc.

And we often measure routing dynamics and say that some measurement is better or worse than another

Internet [Routing] Instability

 We are told that a lot of BGP updates is equated with internet instability

 "There are too many BGP updates, so BGP must be broken."

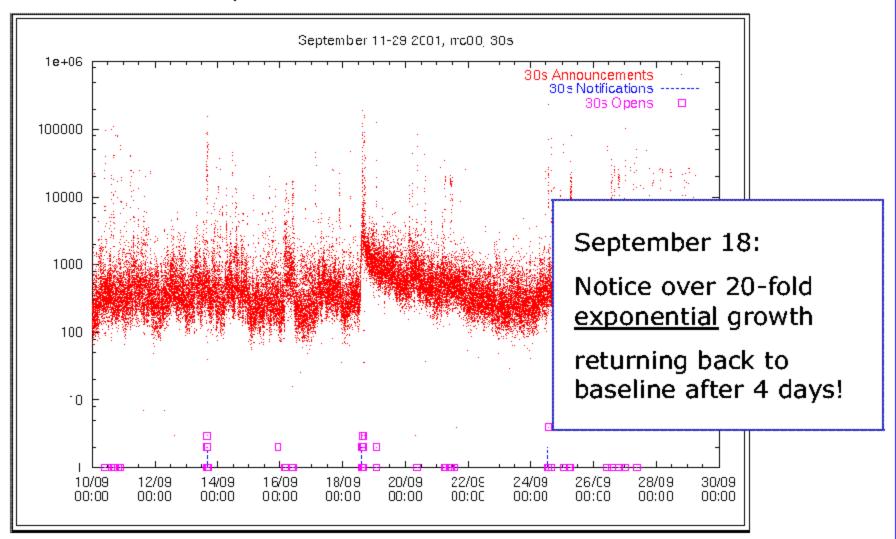
White Blood Cells

 Perhaps BGP announcements are like white blood cells

- Their presence may signal a problem
- But they are often part of the cure, not necessarily part of the problem

A view on content of the same messages

Number of prefix announcements in 30 sec intervals



Big Events

- The Renesys folk and others are looking at big events
- We are at looking at single announcements
- So our work does not contradict Renesys, but it does suggest we consider some of the assumptions (see Lan Wang et alia)
- And we are measuring data plane performance waiting for the next big event

Routing Quality

- But what is good routing? How can we say one measurement shows routing is better than another unless we have metrics for routing quality?
- We often work on the assumption that number of prefixes, speed or completeness of convergence, etc. are measures of routing quality

Happy Packets

- The measure which counts is whether the users' packets reach their destination
- If the users' packets are happy, the routing system, and other components, are doing their job
- We call these Happy Packets
- There are well-known metrics for the data plane, Delay, Drop, Jitter, and Reordering
- So we set out to measure Control Plane quality by measuring the Data Plane

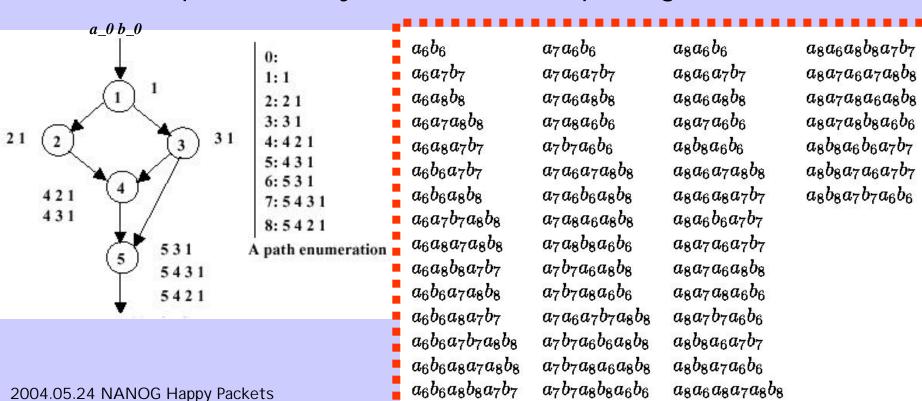
Router Scaling

 While data plane performance is the goal, we can't have routers falling over processing chatty BGP

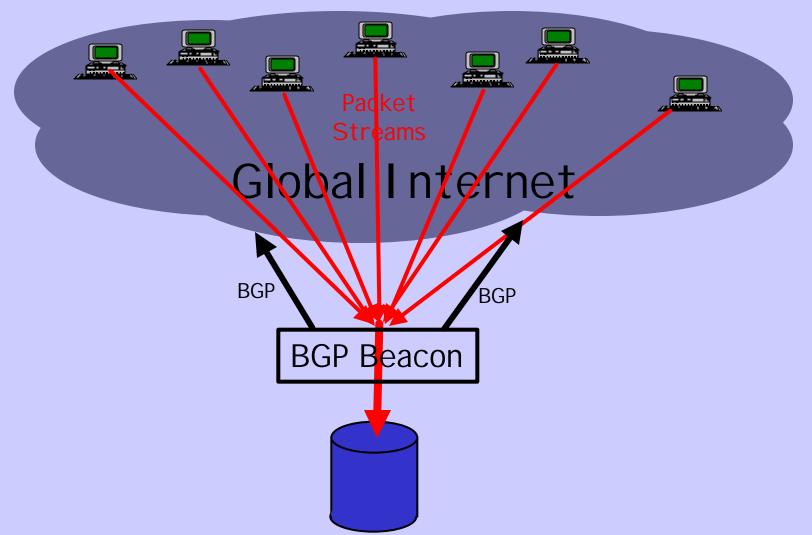
 But, as long as network BGP growth increases load on the routers below Moore's law, it is not clear we are in danger

Why I'm Going Crazy Trying to Interpret those BGP Updates?

It is easy to construct a 5 node BGP system where a simple Announce/Withdraw signal (a_0 b_0) at one node can produce any of these 52 output signals at another...



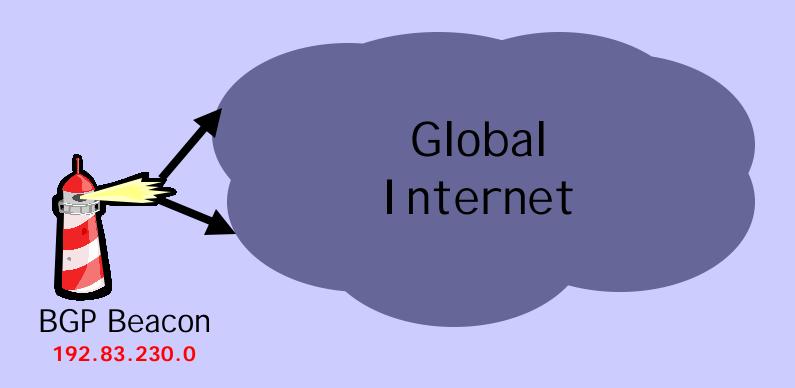
Experimental Setup



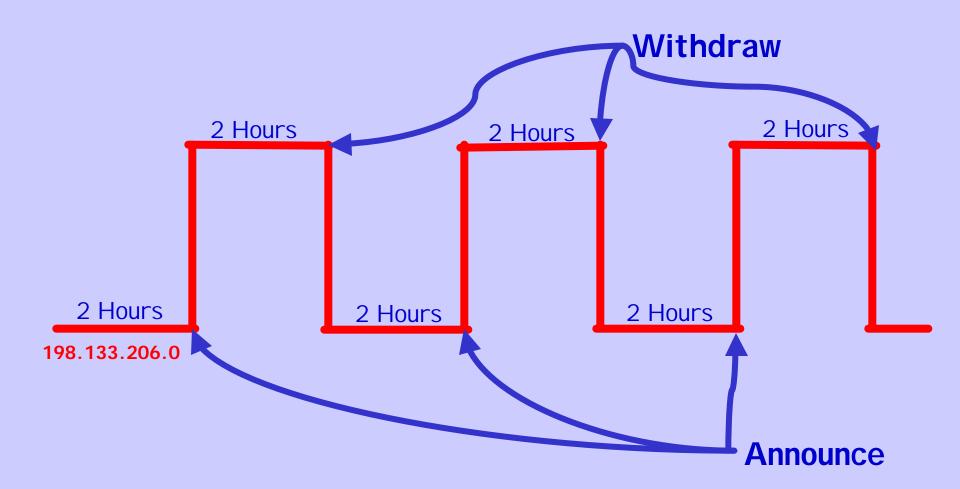
BGP Beacon

BGP Beacon:

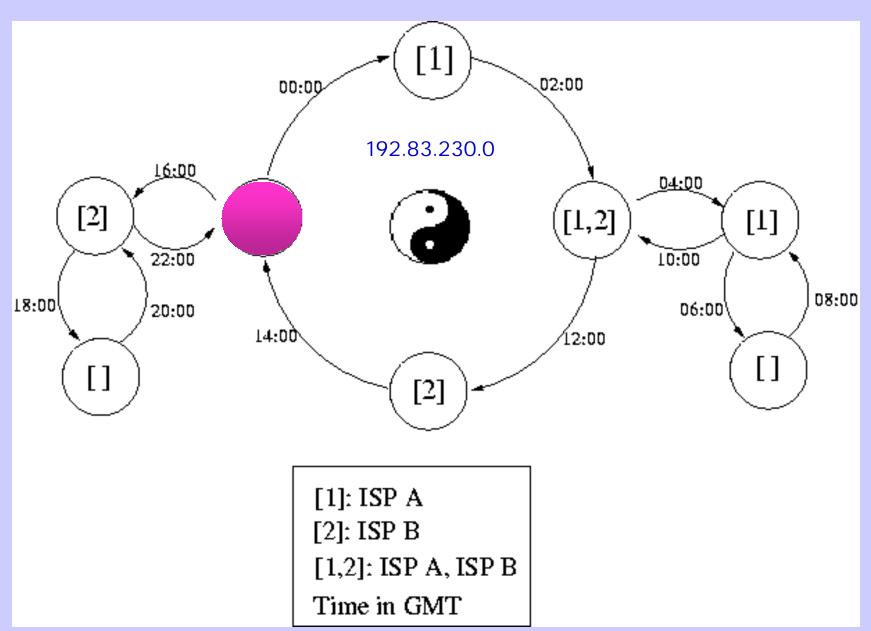
A prefix that is Announced and Withdrawn at well-known times



BGP Beacons Announce & Withdraw



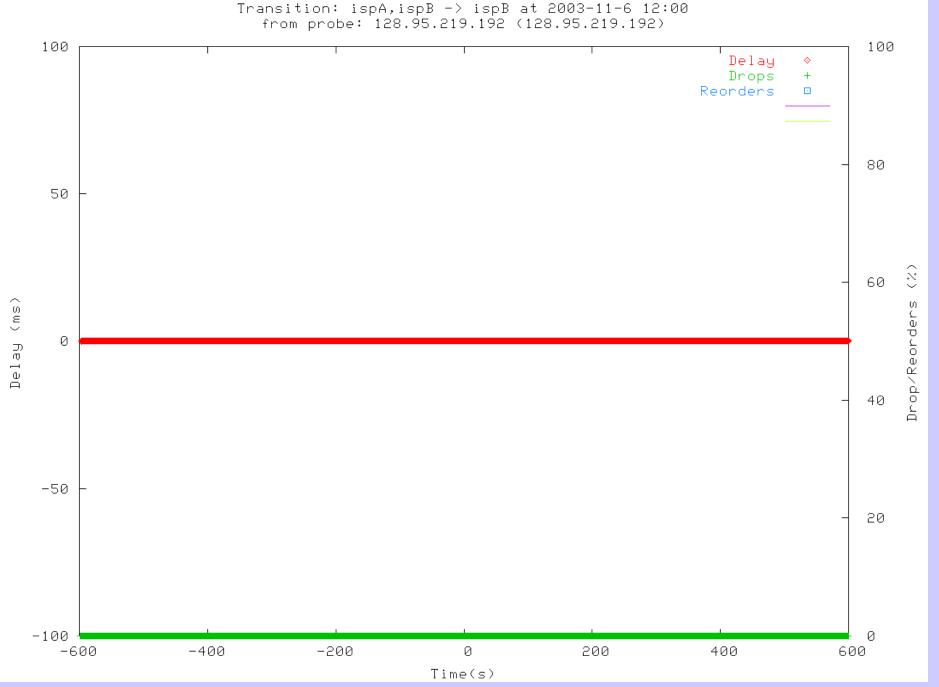
Multi-Homed Beacon

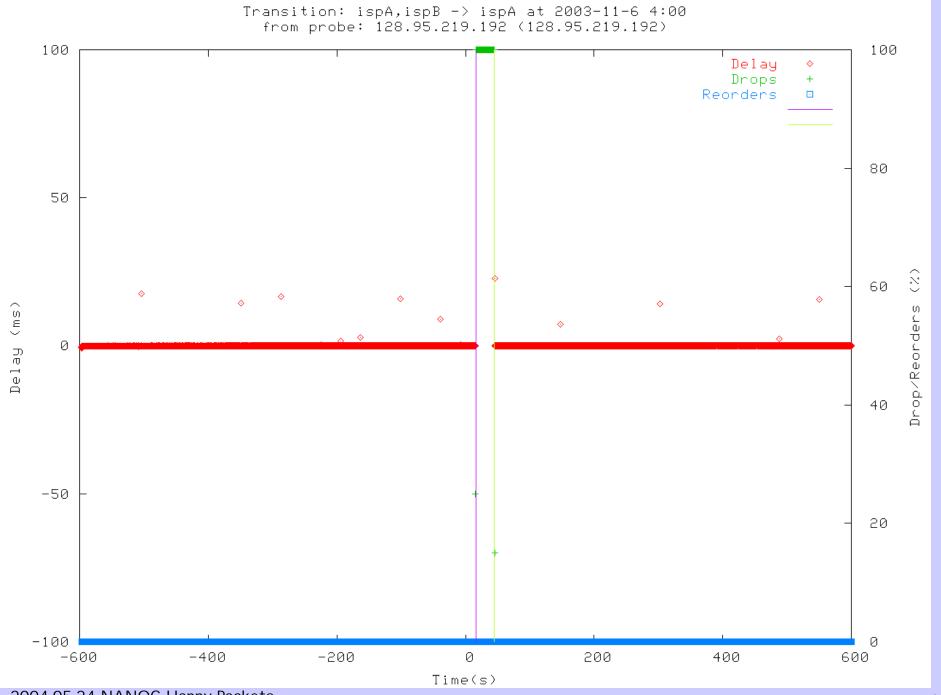


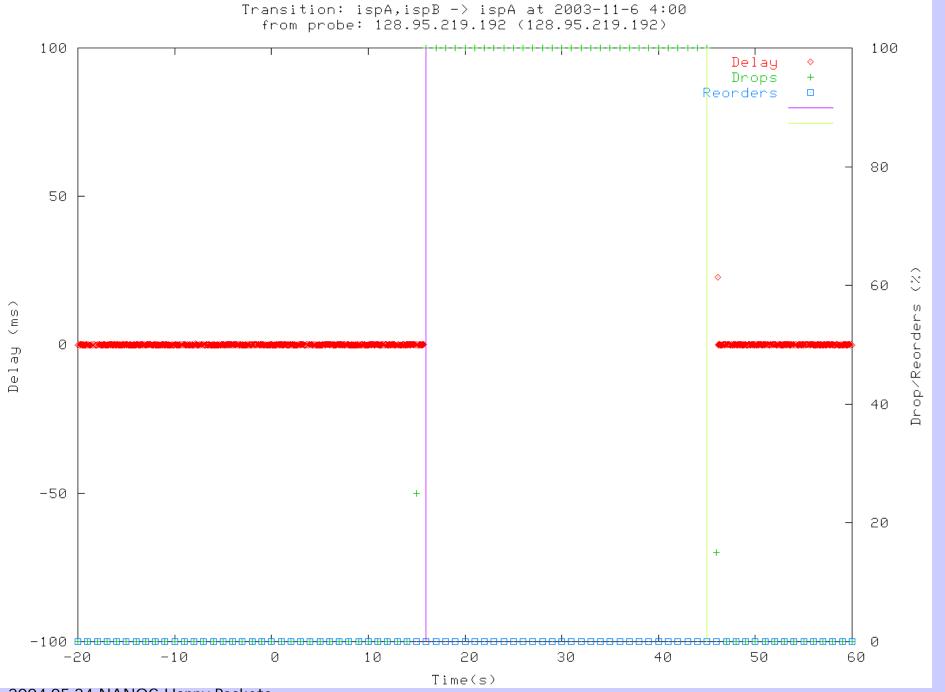
Packet Stream Sources on PlanetLab (and RON)

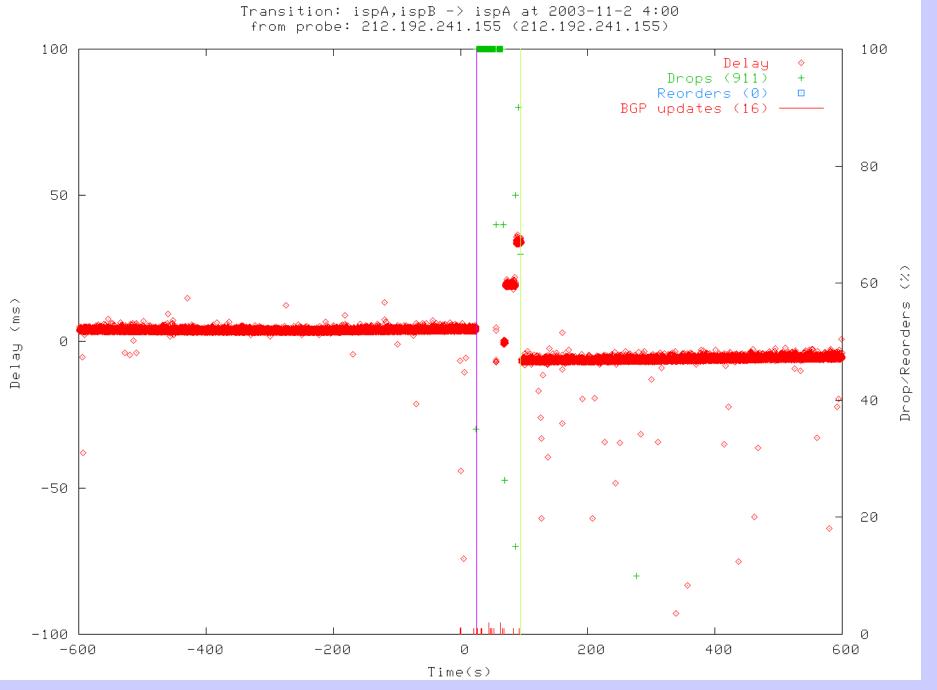


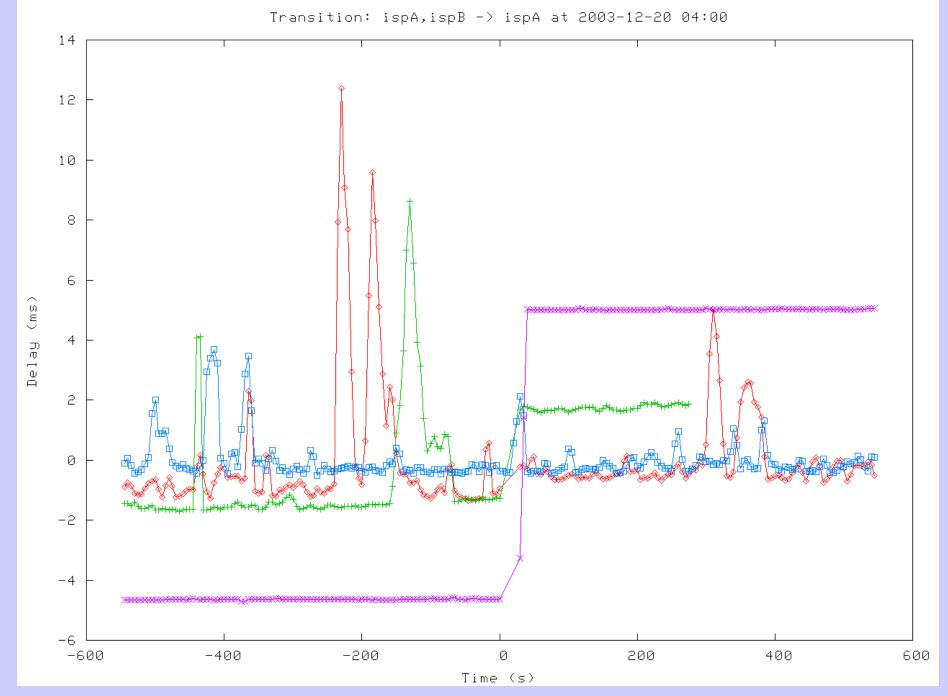
370 nodes at 155 sites Biased toward R&E Networks http://planet-lab.org

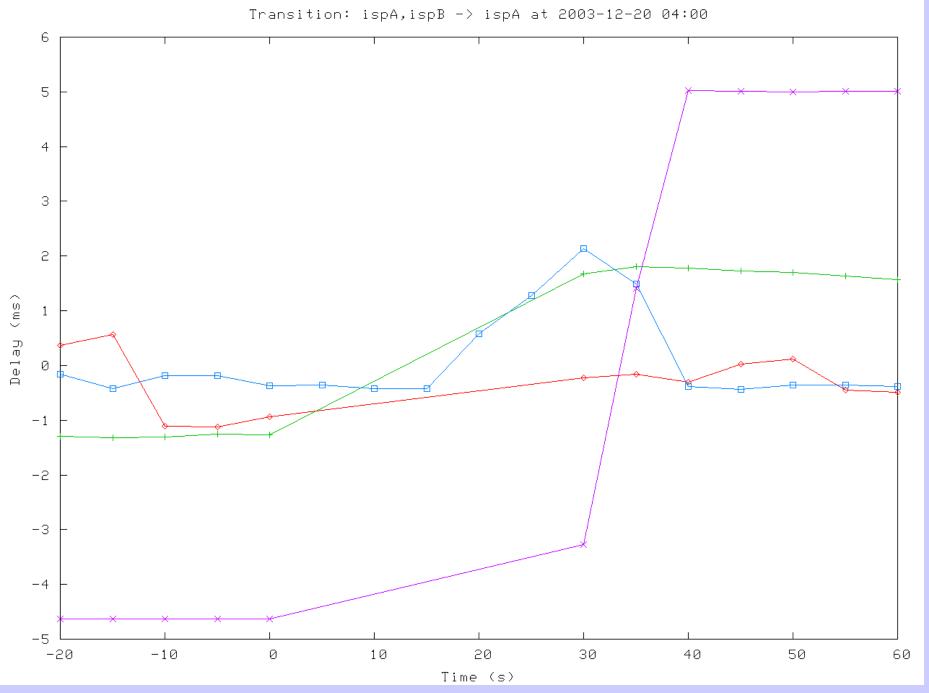


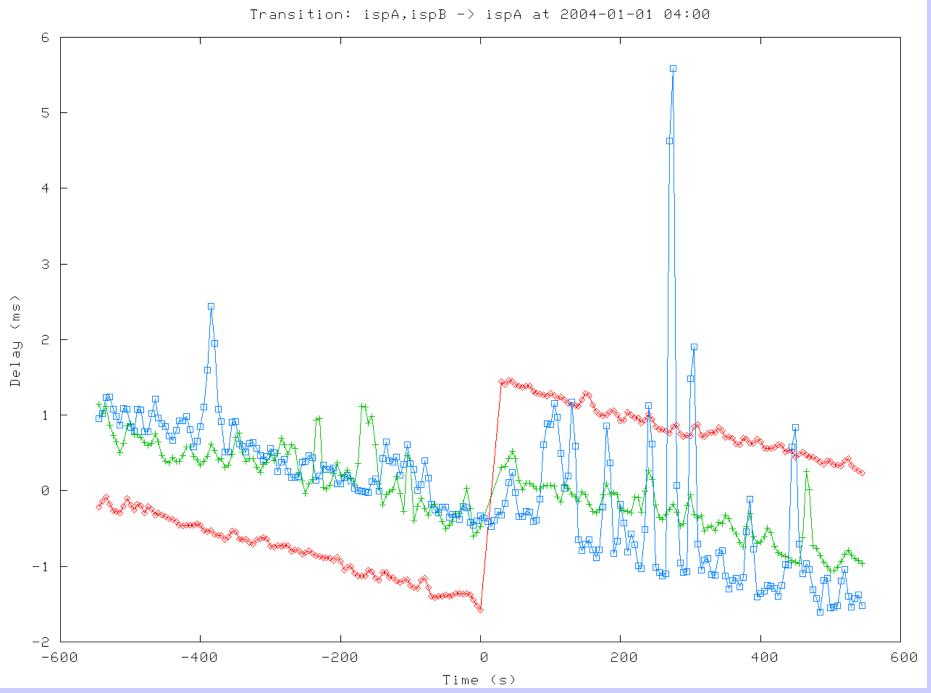


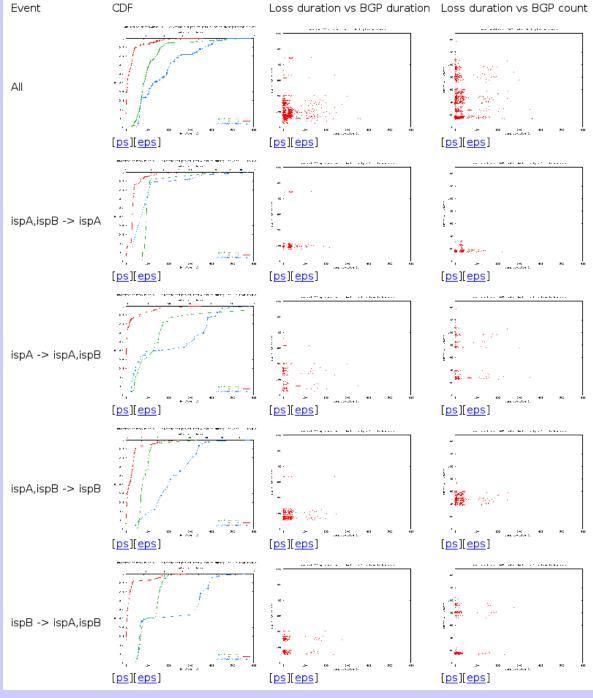


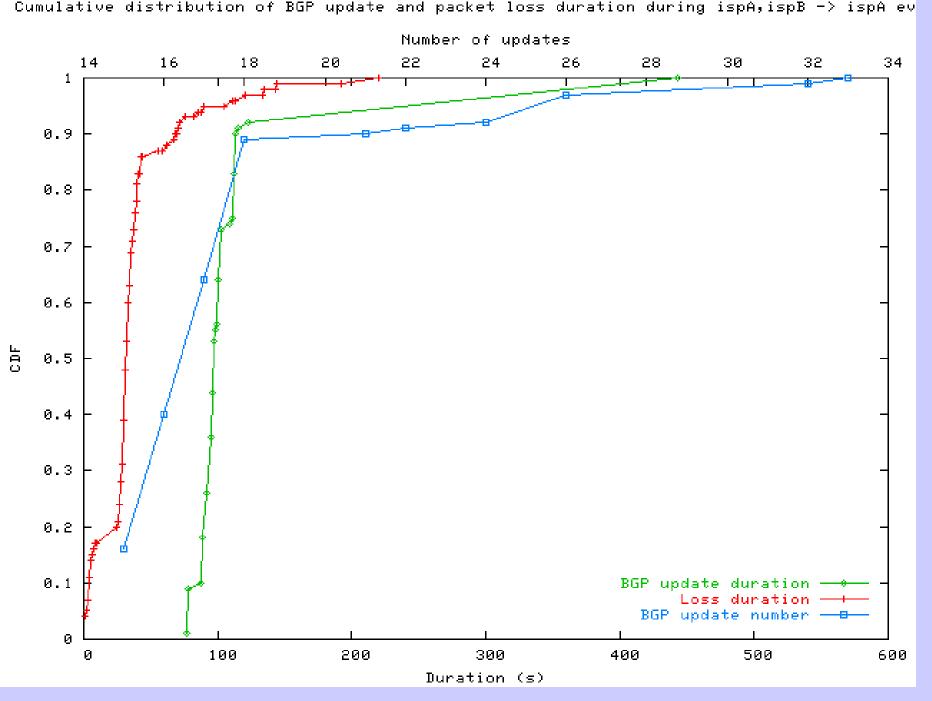


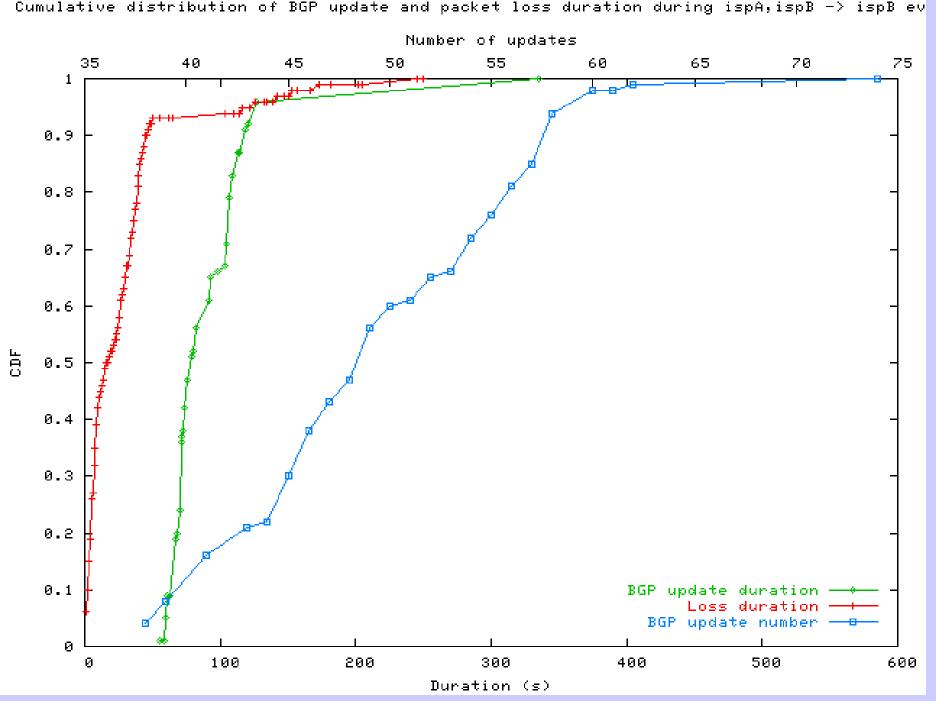


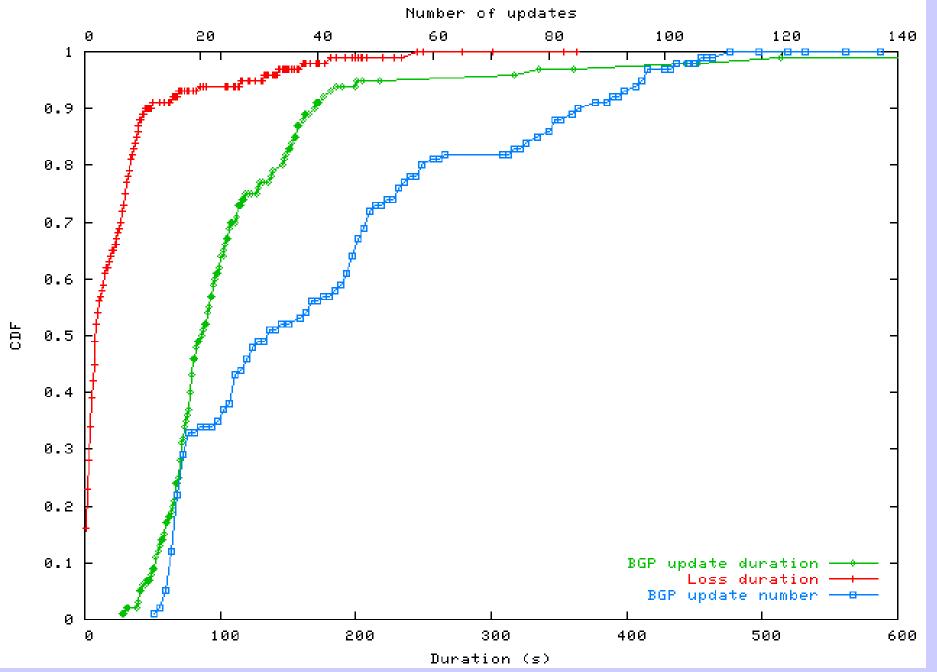


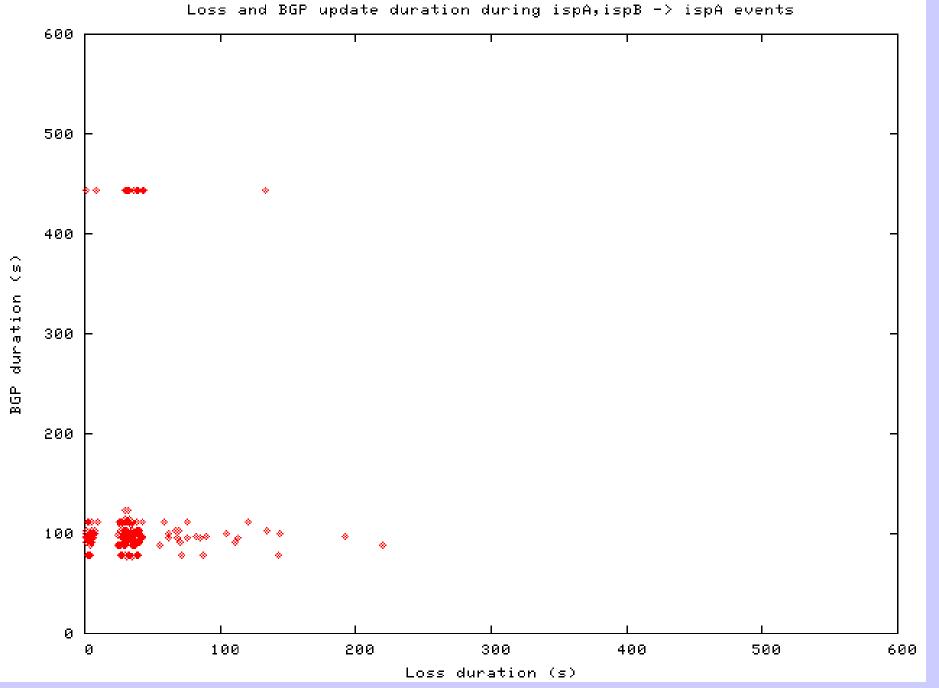


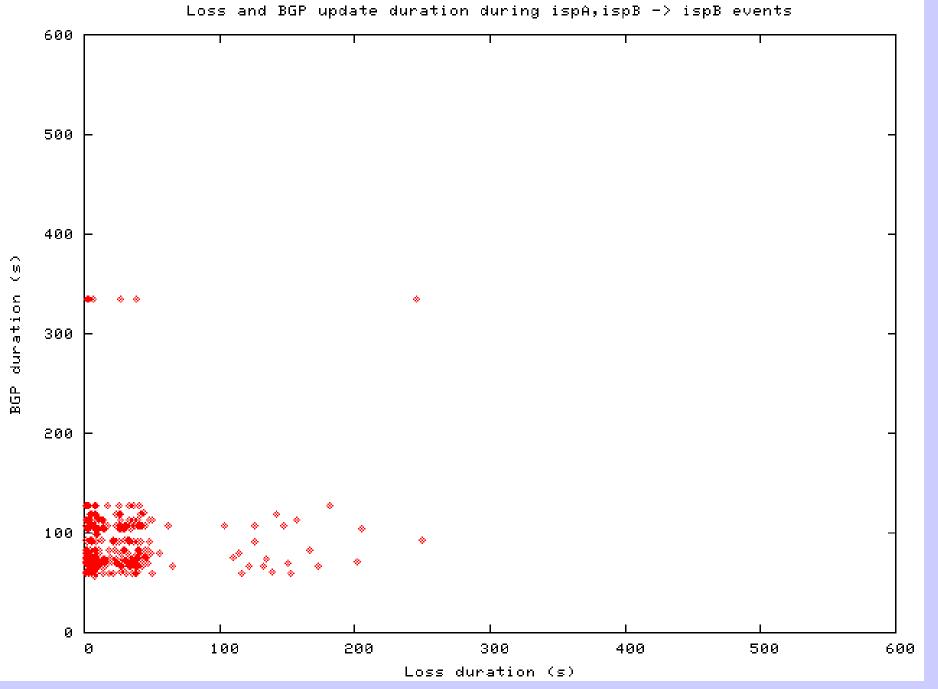


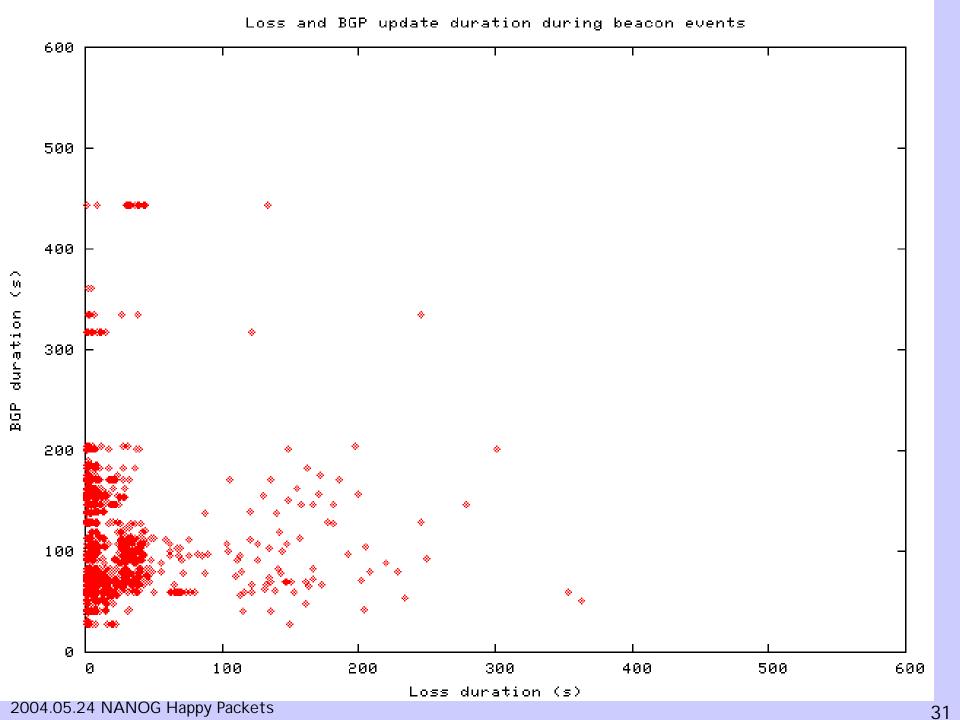


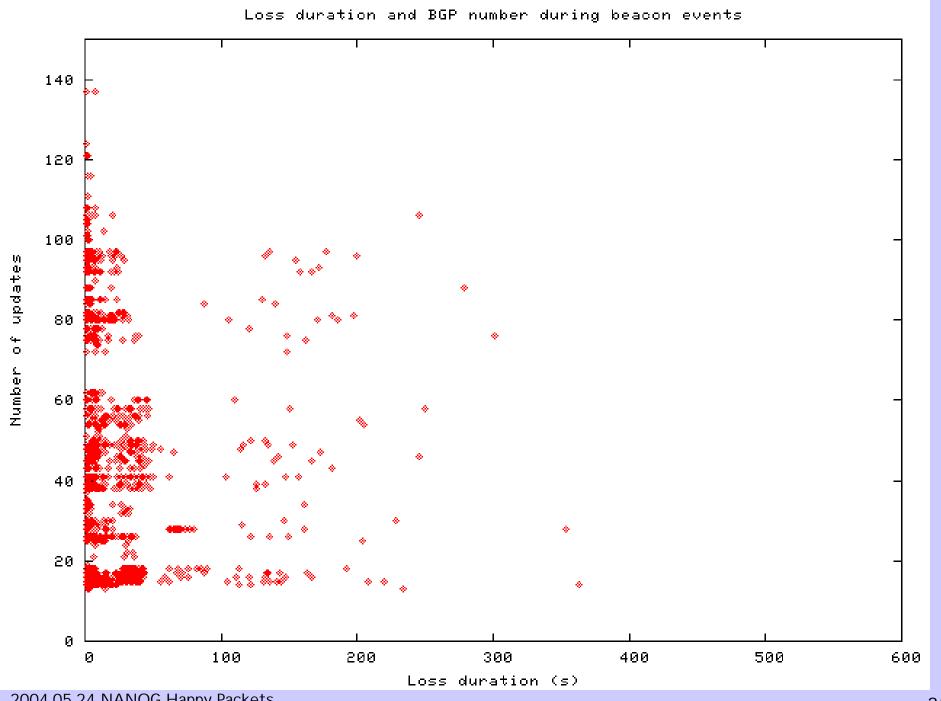


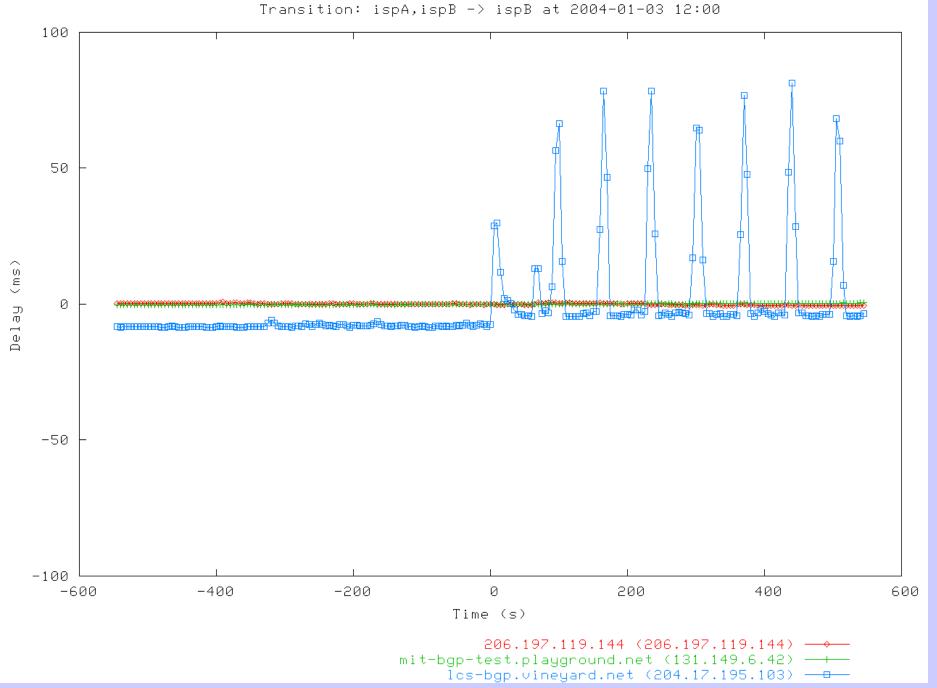


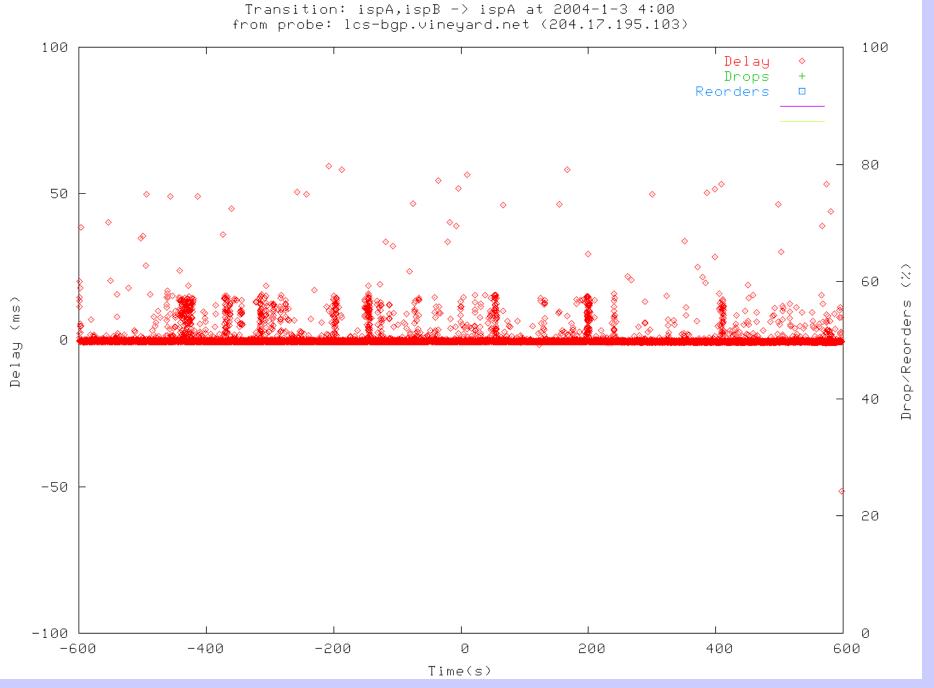


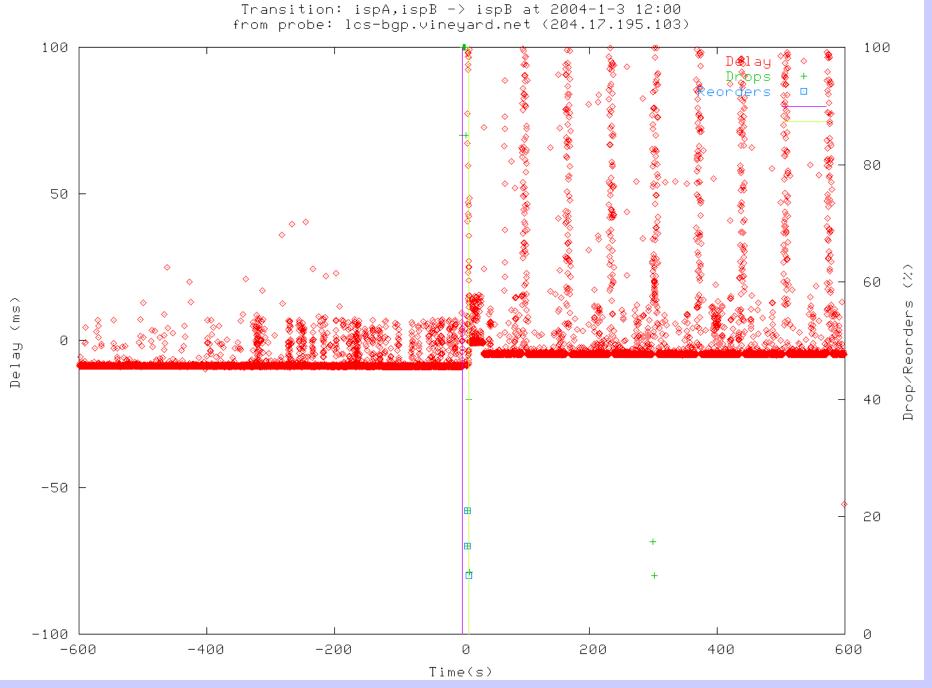


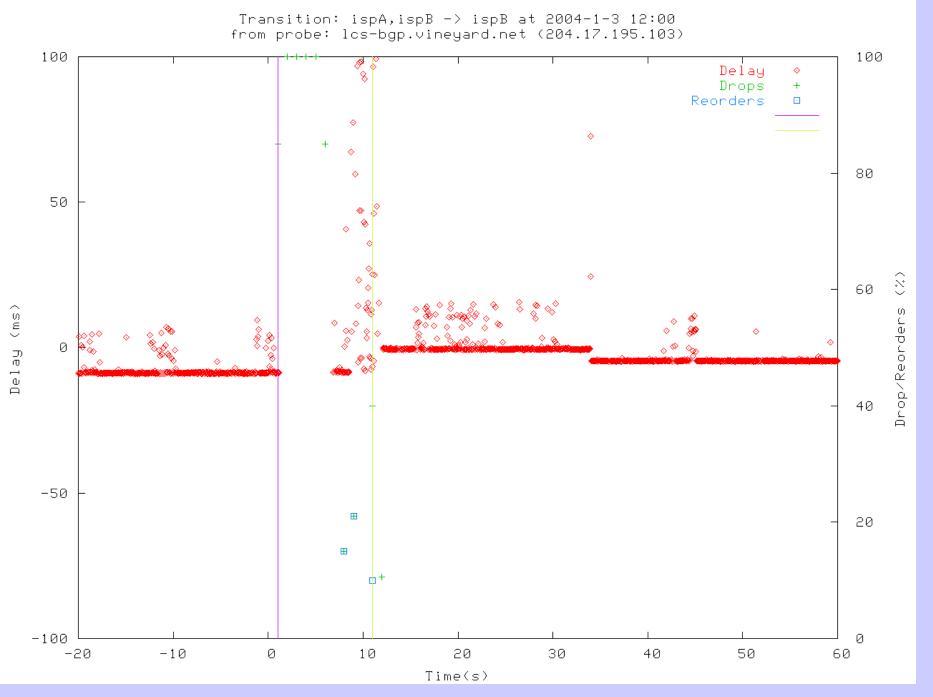


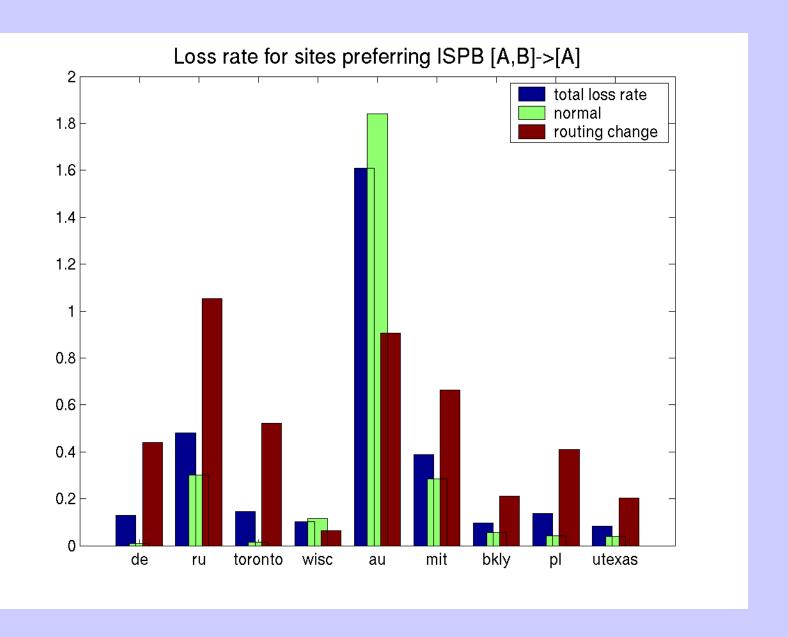


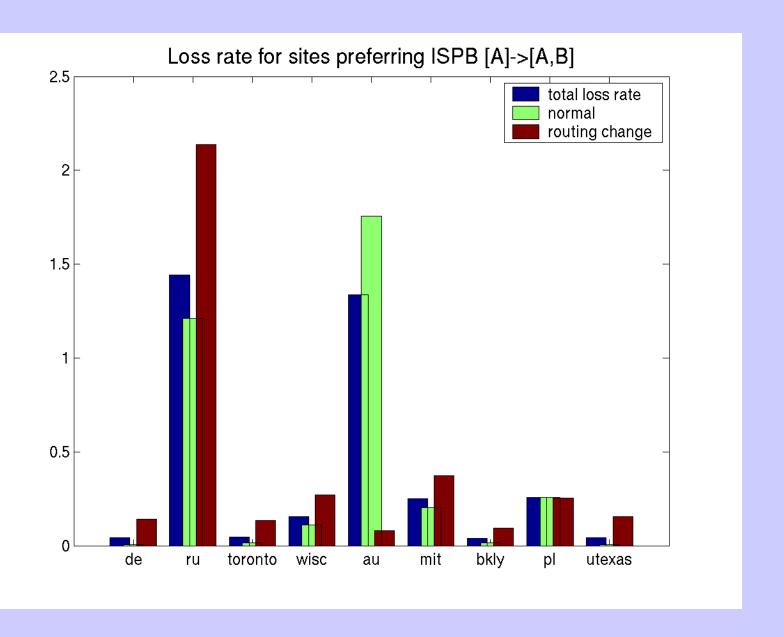


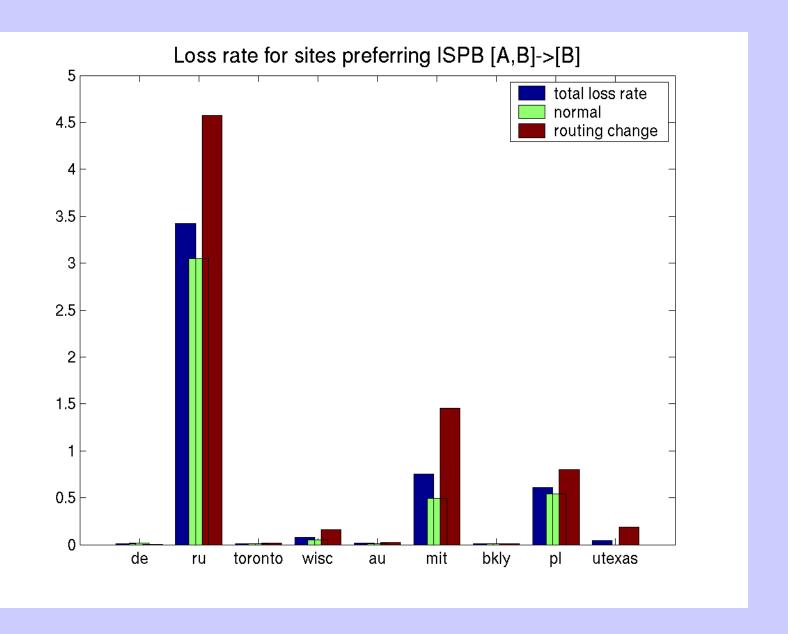


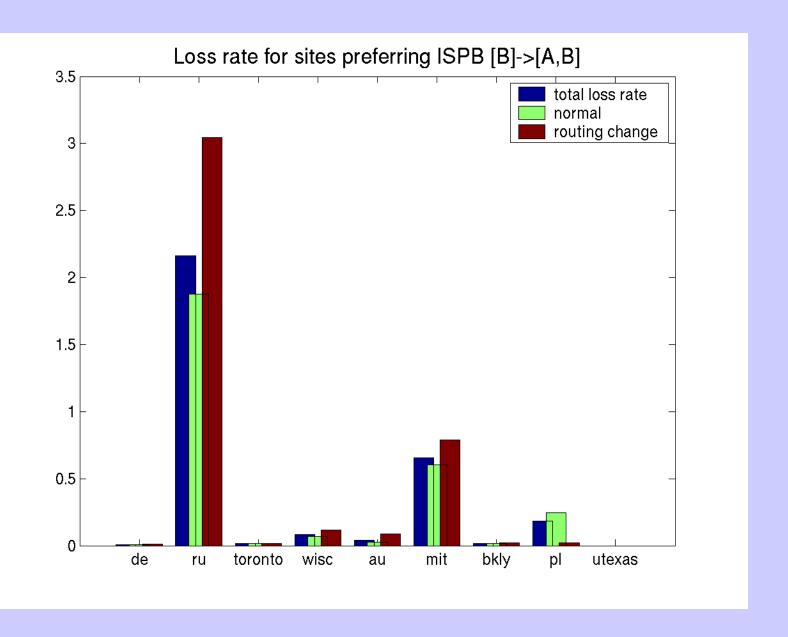


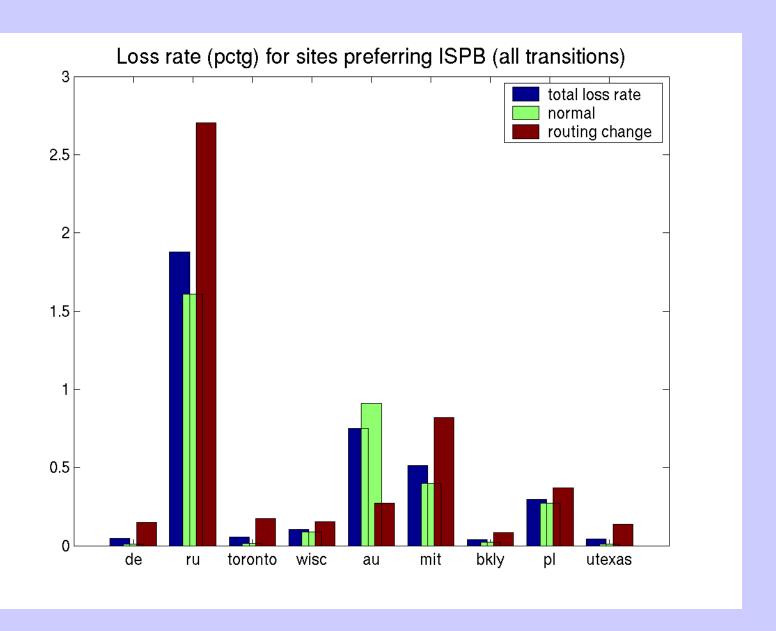


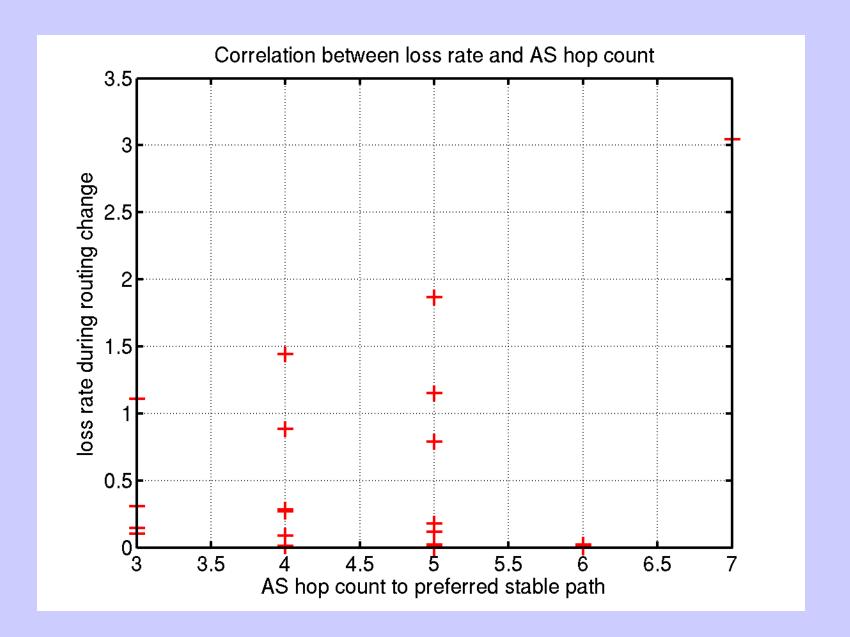


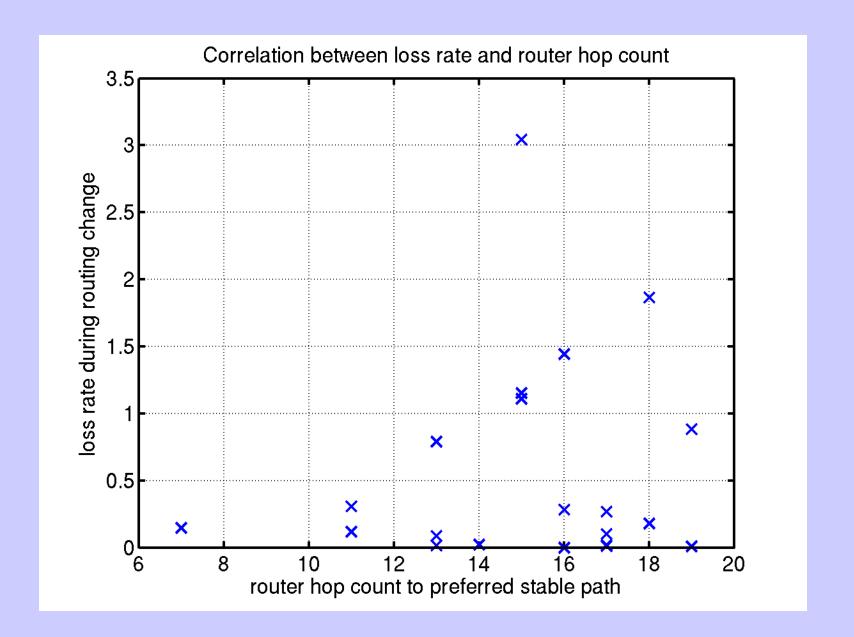












This Seems to Say

- Distant sites experience more loss.
- There is a correlation between a site's routing preference and the type of transition: sites preferring I SP A have more loss rate during AB->B than AB->A, similarly more loss rate during B->AB than A->AB.
- The correlation between loss rate and AS or router hop count is quite weak. (we need more data points here).
- At some sites, the loss rate during 'normal' periods (i.e., no injected routing change) is higher than that during 'routing change' periods. Maybe those paths' inherent loss may be due to congestion.

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Don't Panic,

Engineer Prudently